

## COMMUNICATION SETTINGS

Asynchronous communication, 9600 baud, 8bit, 1 start bit, 1 stop bit, no parity

Voltage level: 2,85V DC (Max 3,3V DC)

## SERIAL PROTOCOL

Communication package:

$\langle SNHi \rangle \langle SNMi \rangle \langle SNLo \rangle \langle NetID \rangle \langle ADRH_i \rangle \langle ADRL_o \rangle \langle R/W-AMOUNT \rangle \langle DATA_1 \rangle \langle DATA_x \rangle \langle CHKSM \rangle$

Pump serial number:  $\langle SNHi \rangle \langle SNMi \rangle \langle SNLo \rangle$

Pump serial number, if you wish to address a pump in a system with more than one pump these values can be set from 1 – 16777215. However, the general call is 0 which will be default.

Pump netId:  $\langle NetID \rangle$

Can also be used to address single pumps with a value from 1-255. 0 will be used as general call and that is also the default value.

Memory address (EEPROM and RAM):  $\langle ADRH_i \rangle \langle ADRL_o \rangle$

ADRH<sub>i</sub> uppermost 2 bits is setting for which memory type to access. Lower 6 bits of ADRH<sub>i</sub> and ADRL<sub>o</sub> byte forms the memory address.

ADRH<sub>i</sub>=00XXXXXX=RAM

ADRH<sub>i</sub>=01XXXXXX=EEPROM

Memory address pointer=(ADRH<sub>i</sub> AND 00111111)\*256+ADRL<sub>o</sub>

Amount of data:  $\langle R/W-AMOUNT \rangle$

Number of bytes to read or write to either the RAM or the EEPROM

$\langle R/W-AMOUNT \rangle = 00XXXXXX =$  Read from memory

$\langle R/W-AMOUNT \rangle = 10XXXXXX =$  Write to memory

Number of bytes to read/write is the lower 6bits + 1. So if you want to read 1byte the lower 6 bits should be 0 (0+1=1), if they are set to 63 (bin XX111111) you will read 64bytes (63+1=64).

Data bytes:  $\langle DATA_x \rangle$

Number of databytes defined in  $\langle R/W-AMOUNT \rangle$ .

Package checksum:  $\langle CHKSUM \rangle$

Add every byte in the package (without carry/overflow) to calculate checksum.

## Response from pump:

If a read command is sent to the pump a 3 byte response will be sent. The pump will at least send an integer value and a checksum. Number of bytes is defined by the chosen amount data.

<DATA1><DATAx><CHKSUM>

If a write command is executed the pump will answer <165> if the command was successful executed and <90> if it failed.

## SERIAL COMMANDS

### Flow control (pump frequency adjustment):

The pump frequency, and thus the flow, can be changed independently of the applied voltage. This is an important feature that enables flow control independently of supply voltage and thus a lower flow can be achieved without reducing maximum vacuum/pressure. This also reduces current consumption and the need of flow restrictors. It is both costeffective and power efficient.

### Command package:

<0> <0> <0> <0> <1> <126> <129> <Lo Byte> <Hi Byte> <CHKSM>

The frequency is defined as a 16-bit number and is actually a delay time between each new pump stroke.

Highest frequency/highest flow: 16-bit number = 0 (Default calibrated flow)

Lowest frequency/lowest flow: 16-bit number = 65 535

### Example:

<0> <0> <0> <0> <1> <126> <129> <232> <3> <235>

16-bit value = 1000

Response of command was successfully written: <165>

### Read firmware: <0><0><0><0><192><0><1><0><0><193>

Get the firmware version of the pump. 1 byte with the checksum of entire flash will be sent from the pump.

### Stop pump:

First: <0><0><0><0><0><122><129><0><0><251>

wait for <165>

Then: <0><0><0><0><0><37><129><0><0><166>

wait for <165>

### Reset pump: <0><0><0><0><128><0><1><0><0><129>

Pump start with initial start up process.